



**Commercial Published Prices,
per HI-TEST Terms and Conditions, 2020 (Effective Jan 1, 2020)**

SITE UTILIZATION AND ADDITIONAL TESTING – NO LABOR OR MATERIAL INCLUDED		
IFSP Utilization Fee		\$100,000 per test
Extended Hours		\$500 per calendar day
Additional Days		\$4,000 per calendar day, or per 8 hour shift
Additional FSP Heavyweight Shots		\$3,000 each shot
Additional IFSP Heavyweight Shots		\$5,000 each shot
Additional Medium Weight Blows		\$1,500 each blow
Additional Lightweight Blows		\$400 each blow
Additional Vibration Testing		\$400/hour plus labor
LABOR RATES– (OVERTIME CHARGED AT 1.5 THE STRAIGHT RATE)		
FIRM FIXED PRICE CONTRACTS ONLY; TIME AND MATERIAL CONTRACTS BILLED AT CONTRACTED RATES		
Chief Engineer		\$ 346.32 per hour
Test Engineer III		\$ 317.82 per hour
Test Engineer II		\$ 216.78 per hour
Test Engineer I		\$ 190.62 per hour
Analyst		\$ 400.00 per hour
Engineering Tech		\$ 194.31 per hour
Draftsman		\$ 167.87 per hour
Craft Supervisor		\$ 227.36 per hour
Instrumentation Supervisor		\$ 210.17 per hour
Instrumentation Technician		\$ 116.32 per hour
Craftsmen III		\$ 166.55 per hour
Craftsman II		\$ 113.68 per hour
Craftsman I		\$ 97.82 per hour
Administration II		\$ 274.15 per hour
Administrative I		\$ 182.41 per hour
MATERIAL IS INVOICED AT COST PLUS 30% INCLUDING PROCUREMENT, DELIVERY AND ADMINISTRATIVE COSTS.		
INSTRUMENTATION		
Dry	Velocity, Acceleration, Strain, Deflection	\$1,850 single axis channel/test
	Monitoring Channel	\$1,000 per test
Wet	Velocity, Acceleration, Strain, Pressure Transducer	\$2,000 single axis channel/test
Camera	High Speed Video	\$4,500 per test series
	Standard Video (provided on DVD)	\$1,500 per test series
<p><i>Note:</i> Listed rates are for standard shock and vibration testing. Non-standard or out of scope efforts will be charged on a prorated basis.</p> <p><i>Note:</i> The above rates are based on utilization of existing equipment. Quotes for additional types of instrumentation are provided as requested. This does not include the cost of damaged or destroyed hardware.</p>		